

Date October 3rd, 2011

TO: DISTRIBUTION

RE: DESERT CONSERVATION PROGAM PROJECT COMPLETION NOTIFICATION: MSHCP RESERVE PLAN RESEARCH 2009-BOYD-805G

The work for the above referenced project has been completed. Please see the attached for all project related information.

The purpose of the above referenced project was:

Analyze options along with assembling documents and maps for the possible acquisition of alternative Reserve Unit properties in Clark County. Consultant will assist County in drafting agreements, contracts, leases, and/or federal legislation which allow County to implement the MSHCP on the proposed reserve units. Additionally, consultant will do analysis and make recommendation on the proposed reserve units as well as train county staff on the usage of "LR 2000" and "Geo Communicator" software programs.

The major accomplishment or findings of this project include:

- Analysis designed to aid DCP decision-making relative to the viability of Reserve Units.
- Draft Reserve Unit Management Agreement in a BLM-recognized format.
- Hands-on, interactive training on BLM automated systems.
- Data bank of existing and planned encumbrances for each Reserve Unit.

For more information about this project and/or for other Project Reports or Symposium Reports, please visit our website at: http://www.clarkcountynv.gov/Depts/dcp/Pages/default.aspx



desert conservation

If you have any questions, please contact John Brekke at (702) 455-2722.

Sincerely,

Marcis Hewon

Marci D. Henson Program Manager

cc:

US Fish and Wildlife Service Board of County Commissioners (7) Permittees' Executive Committee Permittees' Process Management Group John Hill, Purchasing Catherine Jorgenson, District Attorney – Civil Division Desert Conservation Program Community Advisory Committee Desert Conservation Program Interested Parties List Multiple Species Habitat Conservation Plan Implementing Agencies Science Advisor SNPLMA Office (for SNPLMA projects) Congressional Office All Environmental Management Staff Distribution